

Generating Custom Set Theories with Non-Set Structured Objects

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Part I

**Sets in Foundations of
Mathematics**

- A **foundation of mathematics** is a small formal system that attempts to model the practice of mathematicians.
- Foundations provide explanations of common mathematical concepts, and a means for reasoning about them.
- Foundations can be implemented using computer software to help write and verify proofs.
- Some theorem provers emphasize the use of **sets** in their foundations:
 - Isabelle/ZF, Mizar, Metamath/ZFC
- Other (more popular) provers emphasize the use of **types** in their foundations:
 - Coq, Lean, Isabelle/HOL, Agda

Formalizing Mathematics in a Typical Set Theory

- In a formalism that emphasizes sets, we typically only have types for **sets** and **truth values**, and types for a few operators.
 - e.g. $\emptyset :: \text{set}$, $\mathcal{P} :: \text{set} \rightarrow \text{set}$, $\in :: \text{set} \rightarrow \text{set} \rightarrow \text{bool}$
 - Most objects are encoded as things of type set.
 - **natural numbers**: $0^* := \emptyset$, $1^* := \{0^*\}$, $2^* := \{0^*, 1^*\}$, ...
 - **ordered pairs**: $\langle 0, 1 \rangle^* := \{\{0^*\}, \{0^*, 1^*\}\}$
 - the left object occurs in all members of the set,
the right object occurs in exactly one
 - **functions**: $\text{addOne} := \{\langle 0, 1 \rangle, \langle 1, 2 \rangle, \langle 2, 3 \rangle, \dots\}$
- (+) Working within **one big type** gives **freedom** to state things however you want.
- (-) User on their own when keeping track of **intended meanings of sets**.
- (-) Representation overlap can cause formalization difficulties.

Representation Overlap in a Typical Set Theory

- The problem of representation overlap can be demonstrated by attempting to formalize $g : (\mathbb{N}^2 \cup \mathcal{P}(\mathbb{N})) \leftrightarrow \mathbb{N}$ such that:

$$g(x) = \begin{cases} 0 & \text{if } x = \{1, 2\} \\ 1 & \text{if } x = \langle 0, 1 \rangle \end{cases}$$

- We could try to formalize this function in a set theory as:

$$g := \{ \langle \{1, 2\}, 0 \rangle, \langle \langle 0, 1 \rangle, 1 \rangle \}$$

- But due to our choice of encodings:

$$\{1, 2\} = \{\{0\}, \{0, 1\}\} = \langle 0, 1 \rangle$$

- Hence g cannot be a function because

$$\langle \{\{0\}, \{0, 1\}\}, 0 \rangle \in g \quad \text{and} \quad \langle \{\{0\}, \{0, 1\}\}, 1 \rangle \in g$$

Tagging Mechanisms

- Representation overlaps can sometimes be avoided by **tagging** objects to make them distinct, but this is generally painful.

Auxillary Definition

Choose two tagging functions:

$$\text{tag}_1 : \mathcal{P}(\mathbb{N}) \rightarrow B_1 \qquad \text{tag}_2 : \mathbb{N} \times \mathbb{N} \rightarrow B_2$$

such that $\text{tag}_1, \text{tag}_2$ are injective and $B_1 \cap B_2 = \emptyset$.

Definition

We redefine our example g as follows:

$$g : (B_1 \cup B_2) \rightarrow \mathbb{N} \qquad g(b) = \begin{cases} 0 & \text{if } b = \text{tag}_1(\{1, 2\}) \\ 1 & \text{if } b = \text{tag}_2(\langle 0, 1 \rangle) \end{cases}$$

- Then $g(\text{tag}_1(\{1, 2\})) = 0$ and $g(\text{tag}_2(\langle 0, 1 \rangle)) = 1$.

Formalizing Mathematics in a Type Theory

- In a formalism that emphasizes types, objects are organized into fine-grained **types**.
- (+) Types can be used to encode information that can help automate tedious reasoning.
- (+) Prevent users from forming mostly unwanted syntax.
- (-) We don't always know how to define a type for a math object we have in mind.
- (-) In some cases, obeying the typing rules can get in the way of reasoning.

Research Aims

- Is it possible to have more flexibility?
- Is there a foundation with all mathematical objects living in **one big type** (e.g. the size of a set theory), but some objects **genuinely not sets**?
- Our research aims to test whether this approach is workable.
- The paper I am presenting shows how to **generate axiomatizations** and **build models** for set theories with:
 - non-set **ordered pairs**
 - non-set **natural numbers**
 - a non-set **exception object**, that can't be inside another object
 - modular combinations of these features
- The next part of our talk will focus on the axiomatisations, the last part will give a brief overview of model building.

Part II

Generating Axiomatisations of Generalised Set Theories

Axiomatic Set Theory: A Recap

- Traditionally, **axiomatic set theories** are given by collections of (first-order or second-order) axioms which characterise a **membership relation** \in over a **domain of sets**.
- The most popular systems are Zermelo-Fraenkel set theory (**ZF**), and its variants that add extra axioms (ZFC, TG, etc.)
- The axioms of ZF tell us:
 - when sets are equal (extensionality)
 - which sets must exist:
 - results of combinatorial operations (union, power set, replacement)
 - there is an infinite set (infinity)
 - no infinitely descending chains of sets (foundation)

- A Generalised Set Theory (GST) (Aczel, 1996) is a theory with:
 - **pure sets**, containing only pure sets 'all the way down' to \emptyset ,
 - **non-set objects** which do not contain things via \in ,
 - **impure sets** which may contain a mixture of pure sets, non-set objects, and other impure sets.
- There have been many GSTs with non-set objects called **urelements** or **atoms**.
- Urelements typically have no 'structure', so we use the terminology **non-set object** to avoid confusion.

- We **generate** GSTs by combining **features**.
- Within a **logical framework** inspired by Isabelle/Pure.
- Each feature consists of:
 - a **signature** of symbols for predicates & operators
 - a **theory** of formulas which specify those symbols
 - a unary **ownership predicate** that identifies members of the feature
 - a binary **child predicate** that relates a structured object with its 'children'
- We have the features **Set**, **Pair**, **Nat**, **Exception**.
- Additional axioms generated in the **feature combination procedure**.
 - input: a set of features
 - output: a set of axioms for a GST with those features

The Set feature

- The signature for the **Set** feature consists of 9 symbols, including \in , **Set**, \mathcal{P} .
- Ownership predicate: **Set**
- The theory has 10 axioms, including:
 - **characterisation of sets**: $\forall x. \text{Set } x \leftrightarrow (x = \emptyset \vee \exists y. y \in x)$
 - **power set axiom**: (**Zermelo 1908**)
 $\forall[\text{Set}] x. \forall z. z \in \mathcal{P} x \leftrightarrow z \subseteq x$
- Child predicate: \in
- Usual syntactic sugar for $\{X\}$, $\{X, Y\}$, ...
- **Example**: from the axioms, we can prove formulas like:
 - i.e. for any b, c , the set $\{b, c\}$ exists.

$$\forall b, c. \exists[\text{Set}] x. b \in x \wedge c \in x$$

The Pair feature

- The signature for **Pair** has two symbols: pair and Pair.
- Syntactic sugar: (X, Y) for $(\text{pair } X Y)$.
- Ownership predicate: Pair
- Theory with two axioms:
 - characterisation of pairs: $\forall p. \text{Pair } p \leftrightarrow \exists x, y. p = (x, y)$
 - standard characteristic property of ordered pairs: (Peano 1897)
 $\forall a, b, x, y. (a, b) = (x, y) \leftrightarrow (a = x \wedge b = y)$
- Child predicate: $\lambda p, x. \exists y. p = (x, y) \vee p = (y, x)$
- Example: Prove formulas like:

$$\forall x, y. x \neq y \rightarrow (x, y) \neq (y, x)$$

The Nat features

- Signature for the Nat feature: $\mathbf{0}, \mathbf{S}, \text{Nat}$.
- Ownership predicate: Nat
- Theory with 6 axioms, including:
 - ownership axioms: $\text{Nat } \mathbf{0}, \forall[\text{Nat}] n . \text{Nat } (\mathbf{S} n)$
 - induction axiom: (Dedekind 1888)
$$\forall p . p \mathbf{0} \rightarrow (\forall[\text{Nat}] x . p x \rightarrow p (\mathbf{S} x)) \rightarrow \forall[\text{Nat}] y . p y$$

Notice this axiom does not mention the concept of set.
- No child predicate.
- Syntactic sugar: $\mathbf{1} := \mathbf{S} \mathbf{0}, \mathbf{2} := \mathbf{S} \mathbf{1}$, etc.

Combining Features

- To combine features:
 - take the **union of theories**,
 - add axioms stating: all objects are **owned** by exactly one feature,
 - add well-foundedness axiom using 'child' predicates.
 - no infinitely descending chains of sets, pairs, or mixtures
- **Example:** combining the **Set**, **Pair** and **Nat** features:

$$\begin{aligned} \text{ZF}^* &:= \text{GZF} \cup \text{PTheory} \cup \text{NTheory} \\ &\cup \{ \forall x . \text{Set } x \vee \text{Pair } x \vee \text{Nat } x \} \\ &\cup \{ \forall x . \neg (\text{Set } x \wedge \text{Pair } x) \\ &\quad \wedge \neg (\text{Set } x \wedge \text{Nat } x) \\ &\quad \wedge \neg (\text{Nat } x \wedge \text{Pair } x) \} \\ &\cup \{ \text{WF}(\text{Set}, \text{Pair}) \} \end{aligned}$$

- **Exception** uses a more complicated combination process.

Example Function g in a GST

- Now that our sets, pairs, and naturals are distinct, our function g can be formulated simply as:

$$g := \{(\{\mathbf{1}, \mathbf{2}\}, \mathbf{0}), ((\mathbf{0}, \mathbf{1}), \mathbf{1})\}$$

- No representation overlap: $\{\mathbf{1}, \mathbf{2}\} \neq (\mathbf{0}, \mathbf{1})$
- Hence $g(\{\mathbf{1}, \mathbf{2}\})$ and $g((\mathbf{0}, \mathbf{1}))$ are well-defined.

Conclusion of Part II

- Features allow users to specify mathematical objects **independently of a representation.**
- Combine features to generate axiomatisations of set theories in which the objects of distinct features are distinct.
- Provides a formal justification for informal mathematics that treats sets, pairs and numbers as distinct objects.
- Future work:
 - **abstract number system such that:** $\mathbb{N} \subseteq \mathbb{Z} \subseteq \mathbb{Q} \subseteq \mathbb{R}$
 - **non-set functions, non-set ordinals, non-set structures, etc.**

Part III

Building Models of GSTs for Confidence in Their Consistency

Safety of Generated GSTs

- ZF is believed by nearly everyone to be consistent.
 - i.e. there is no φ such that $ZF \vdash \varphi$ and $ZF \vdash \neg\varphi$
 - due to nearly a century of intense scrutiny
- Extra axioms could introduce contradictions!
- How do we know that our GSTs are safe to use?
- If we can build a structure in a consistent GST Γ_1 that satisfies the axioms of a GST Γ_2 , then Γ_2 is consistent.
- Our work develops a **model building kit** which may be invoked in any GST with the **Set** feature.
- Hence, models are built at the **object-level**.

Modelling the Distinctness of GST Features

- We implement our requirement that each object is owned by exactly one feature.
- Hence objects in the model are **tagged** so that they can be distinguished.
- We currently build all model objects **only using pure sets**.

Let $\langle \cdot, \cdot \rangle$ be the Kuratowski encoding of ordered pairs, and n^* be the von Neumann natural number of n .

- sets: $\{X_1, \dots, X_n\}^* := \langle 0^*, \{X_1^*, \dots, X_n^*\} \rangle$
- pairs: $(X, Y)^* := \langle 1^*, \langle X^*, Y^* \rangle \rangle$
- natural numbers: $\mathbf{n}^* := \langle 2^*, n^* \rangle$
- **Example:** $(\{\mathbf{1}, \mathbf{2}\}, \mathbf{0})^* := \langle 1^*, \langle \langle 0^*, \{1^*, 2^*\} \rangle, \langle 2^*, 0^* \rangle \rangle \rangle$

Modelling the Size of a GST Domain

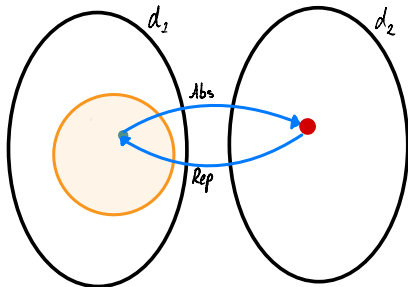
- We need to build a model of a set theory in another set theory of the same size.
- In general, building a structure of this size is problematic.
- Instead, models are built as **cumulative hierarchies of sets** defined using **transfinite recursion** over the ordinals.
- Our kit uses a **transfinite recursion** operator to define a model building operator with **built-in tagging**.
- We tweak parameters of the operator to model different features.

Domain Types

- We have two ways of presenting a GST:
 1. directly assuming a set of axioms
 2. defining a model, then proving a set of 'axioms'
- To support the second approach, our logical framework has many **domain types** d_0, d_1, d_2, \dots
- Constants for each domain: $\emptyset_0, \emptyset_1, \emptyset_2, \dots$
- Formulas that speak about each domain: $\forall_2 x. x \notin \emptyset_2$
- We provide a mechanism for **connecting** a model built in d_i to a domain d_j .

Connecting a Model to a Domain

- We use a technique used in HOL provers that allows presenting a type of abstract objects as a portion of an existing type.
- Operators $\text{Abs} :: d_1 \Rightarrow d_2$ and $\text{Rep} :: d_2 \Rightarrow d_1$ that form an isomorphism between the model in d_1 and the entirety of d_2 .
- Formulas that speak about the model in d_1 have counterparts in d_2 , truth preserved by isomorphism.



- Each domain type has a deduction relation $\vdash_0, \vdash_1, \vdash_2, \dots$
- Let Γ_1 be a set of formulas specifying a GST in d_1 ,
 Γ_2 be a set of formulas specifying a GST in d_2 .
- **Direct axiomatisation** approach:
 - Take Γ_1 as axioms, reason about d_1 with \vdash_1 .
 - Take Γ_2 as axioms, reason about d_2 with \vdash_2 .
- **Indirect axiomatisation** approach:
 - Take Γ_1 as axioms, reason with \vdash_1 .
 - Build a model of Γ_2 in d_1 .
 - Connect the model in d_1 to d_2 .
 - Show that Γ_2 can be proved using \vdash_1 .
- If Γ_1 is consistent and connection is safe, then Γ_2 is consistent.

Summarizing Parts I, II and III:

- Sometimes its useful to do a lot of reasoning in **one big type**.
- Typical set theories provide this approach, but '**everything is a set**' is unsatisfactory.
- The work presented shows that we can define mathematical concepts independently, and **generate axiomatisations of GSTs** that combine them all into one type.
- Our model building kit can be used in any GST, and we have used it to **build models of GSTs** with any of our features.
- The connection mechanism presents a GST in terms of a model, providing a method for showing **consistency of GSTs**.

- **User-friendly** GST specification and use:
 - uniform feature specification & model building
 - users need not be aware they are working in a different GST
- **Computer implementation** to verify usability and formalization:
 - implement in Isabelle to verify current results
 - automate feature combination procedure
 - automate model building & connection
 - transfer theorems between GSTs with common features
 - subtypes for the portions of the domain owned by features